

# Julia Peelen

Animator & designer

## CONTACT

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## PROFILE

As an animator I strive to bring characters and stories to life through movement and design. I have worked on a wide variety of projects including commercials, films and games. I have broad design and drawing skills, am able to work with various animation techniques and can quickly adapt to different styles and working methods.

- *Portfolio: [www.juliapeelen.com](http://www.juliapeelen.com)*

## SKILLS

### CREATIVE

- 2D & 3D animation
- Graphic design
- Motion graphics
- Character design
- Background design
- Illustration
- Storyboarding
- 3D modeling
- Video-editing

### TECHNICAL

- TVPaint
- Adobe Animate
- Adobe After Effects
- Adobe Photoshop
- Adobe Illustrator
- Blender
- Figma
- Maya Autodesk

### PROFESSIONAL

- Hardworking
- Stress resistant
- Well organised
- Enjoys collaborating & working independently
- Productive
- Problem-solver

## LANGUAGES

Dutch  
English  
Spanish

Native  
Fluent (C2)  
Intermediate (B2)

## ACADEMIC HISTORY

- **BACHELOR OF ARTS IN ANIMATION HONOURS DEGREE**  
WILLEM DE KOONING ACADEMY | ROTTERDAM, NL  
2019 - 2023
- **MINOR GAME DESIGN & DEVELOPMENT**  
ROTTERDAM UNIVERSITY OF APPLIED SCIENCES  
2022 - 2023
- **TALENTCLASS VISUAL ARTS**  
ARS AEMULA NATURAE | LEIDEN, NL  
2018 - 2019

## PERSONAL PROJECTS

- **2D ANIMATOR & ENVIRONMENT CONCEPT ARTIST**  
STUDIO CHICKEN LEG | JAN 2023 - NOW  
Created concept art and 2D animations for the short film in progress 'The Missing Ingredient' in an international team.  
Software: Adobe Photoshop | TVPaint | Blender

## WORK EXPERIENCE

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### • VIDEO-EDITOR & GRAPHIC DESIGNER

ORANGE UNI | NOV 2023 - NOW

Produced video & graphical marketing content within an international team

- Directed film shootings, guided actor's performances and oversaw the set
- Created style guides for and worked on rebranding the visual identity of the company's biggest client, and provided team members feedback on design
- Designed banners placed throughout the Netherlands, and created digital advertisements for various marketing campaigns
- Re-designed the website of the company's biggest client
- Made professional photographs for new employees and marketing

*Software: Adobe After Effects | Photoshop | Illustrator | Premiere | Figma | Blender*

### • INTERN ANIMATION & DESIGN

ROGIER WIELAND STUDIO | THE HAGUE, NL | FEB 2022 - JUL 2022

Worked on Stop-motion animation projects for multinationals Cloetta and Shell

- Responsible for storyboarding, designing, animating and compositing advertisements
- Redband commercial named as one of the "Best video production designs of 2023" by Design Rush
- Attended weekly meetings with the customer

*Software: Adobe After Effects | Illustrator | Photoshop | Animate*

### • 2D ANIMATOR & CLEAN-UP ARTIST

IT'S NICE IN HERE | MAY - JUN 2020, JAN & AUG 2021

Worked on the animation of the short film 'It's Nice In Here'

- The film has been critically acclaimed and shortlisted for the Oscars in 2022

*Software: TVPaint | Adobe Animate*

### • FREELANCE ANIMATOR & DESIGNER

DEC 2020 - NOW

- Worked on various projects, such as animations for short films, motion graphics for marketing and logo designs.
- Worked on commissions independently and collaborated within teams

## VOLUNTEER EXPERIENCE

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### • CONVENTION PROMOTION & SALES

PERISCOOP ANIME | 2023 - NOW

- Promoting and selling products from film distributor Periscoop and their streaming platform 'GoAnime' Anime at various conventions such as Dutch Comic Con, Animecon and Heroes Made In Asia
- Engaging with customers, showcasing and discussing the products offered by the brand
- Motivating attendees to participate within fun promotional